

Provisional Programme

Friday

2.00pm – 8.00pm	Arrival
8.30pm	Welcome in Camp Centre Hesley Crew Wide Game Bar opens in Goodwin Club
11.30pm	Lights out

Saturday

8.30 am	Rise and shine
9.00am	Briefing in Goodwin Club (bar) for leaders
10.00am	Shop opens Activities Start <ul style="list-style-type: none">• Archery (Camp Centre)• Climbing (Camp Centre)• Crate Climbing (Camp Centre)• Zip Line (Opposite Fellowship)• Shooting (Woodbadge Hut)• Cavebus (Training Ground)• Obstacle Course (Training Ground)• The Cube (Training Ground)• Helter Skelter (Training Ground) TBC• Hungry Hippo Inflatable (Training Gound) TBC• Segways (Training Ground) TBC• Quad Bikes (6-15 Years) (Long Field) TBC• Cresta Run (Camp Centre)• Crafts (The Howard Walker Building)
1.00pm	Lunch
2.00pm	Activities re-start <ul style="list-style-type: none">• Gateway Competition Shop reopens
5.00pm	Activities close, free time, evening meal
8.00pm	Campfire
9.00pm	Cinema in Howard Walker Building Disco in Camp Centre Bar Opens, Leaders quiz night
11.30pm	Disco and Goodwin Club closes Lights out

Sunday

9.00am	Rise and shine
10.00am	Activities Start <ul style="list-style-type: none">• DB Inflatable Challenge Obstacle Course (Training Ground) TBC• Obstacle Course Challenge (Training Ground)• Archery Challenge (Camp Centre)• Orienteering Challenge (Camp Centre)• Shooting Challenge (Woodbadge Hut)• Climbing and Abseiling (Camp Centre)
1.00pm	Lunch
3.00pm	Closing ceremony in Camp Centre
3.30pm	Ceremony ends and break camp.